## NATIONAL CYBER SUMMIT

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## U Mad? Binary Analysis with the Angr Framework

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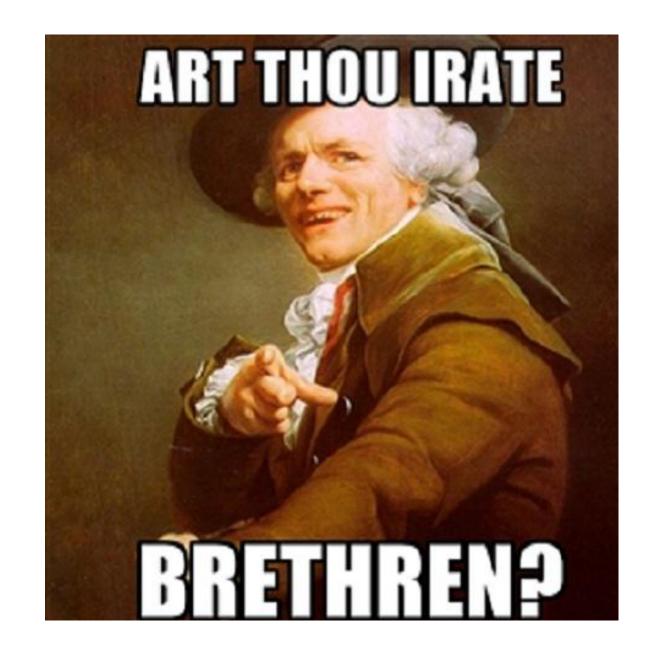


#### Intro

What is binary analysis?

What is angr? (An unapologetic oversimplification)

Demos!



## What is Binary Analysis?

- Software bugs have taken down spaceships<sup>1</sup>, caused nuclear centrifuges to spin out of control <sup>2</sup>, and forced the recall of 100,000s of vehicles resulting in billions of dollars in damages <sup>3</sup>.
- How can you find these bugs when source code is unavailable?

- Reverse Engineering, Vulnerability Assessment, and Binary Analysis
- Process: Disassemble, Triage, Understand, Analyze, Symbolize.

<sup>&</sup>lt;sup>1</sup> Ariane 5: Who Dunnit? <a href="https://ieeexplore.ieee.org/document/589224/">https://ieeexplore.ieee.org/document/589224/</a>

<sup>&</sup>lt;sup>2</sup> Lessons from Stuxnet <a href="https://ieeexplore.ieee.org/document/5742014/">https://ieeexplore.ieee.org/document/5742014/</a>

<sup>&</sup>lt;sup>3</sup> A Case Study of Toyota Unintended Acceleration and Software Safety <a href="https://users.ece.cmu.edu/~koopman/pubs/koopman14">https://users.ece.cmu.edu/~koopman/pubs/koopman14</a> toyota ua slides.pdf

### What is angr?

 Binary Analysis Framework developed by the University of California Santa Barbara since 2013.

angr

#### Features:

- iPython accessible
- Powerful analyses
- Versatile
- Open and expandable
- Architecture "independent"

**Binary Loader** 

Intermediate Representation

**Data Model Abstraction** 

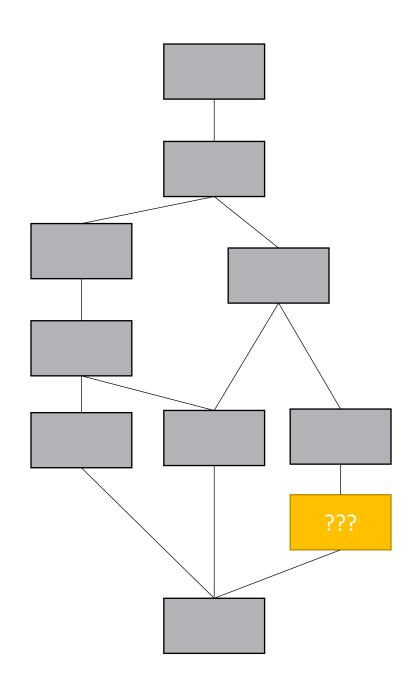
Symbolic Execution Engine



## Software Analysis

"How do I trigger path x or condition y?"

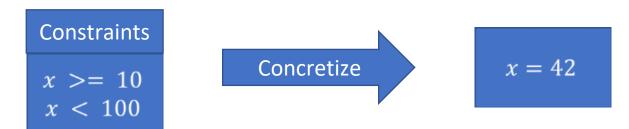
- Dynamic analysis
  - Input a? No. Input b? No. Input c? ...
  - Based on concrete inputs to application
- Static analysis
  - "You can't"
  - "You might be able to..."
  - "IDK"
  - Based on various static techniques.



### Symbolic Execution

"How do I trigger path x or condition y?"

- 1. Interpret the application.
- Track "constraints" on variables.
- When the required condition is triggered, "concretize" to obtain a possible input.



```
def f (x, y):
    if (x > y):
        x = x + y
        y = x - y
        x = x - y
        if (x - y > 0):
        call g()
    return (x, y)
```

This function swaps the values of x and y when x > y.

The x - y > 0 statement is always false so the call is unreachable.

Source code is here but our techniques allow for the same analysis without source code.

```
def f (x, y):
    if (x > y):
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```

Execute the program on symbolic values.

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def f (x, y):
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```

Execute the program on symbolic values.

Symbolic state maps variables to symbolic values.

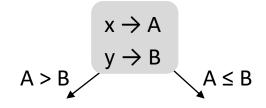


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Symbolic state maps variables to symbolic values.

Path condition is a quantifier-free formula over the symbolic inputs that encodes all branch decisions take so far.

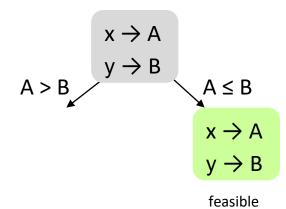


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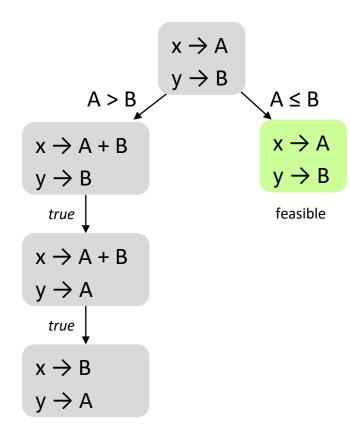


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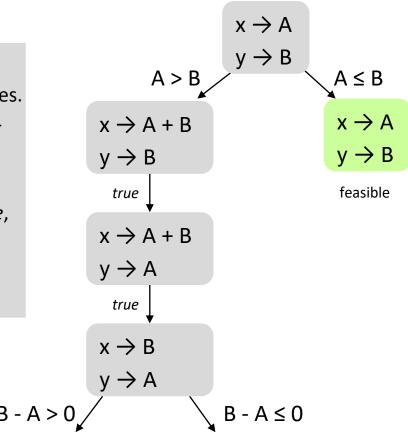


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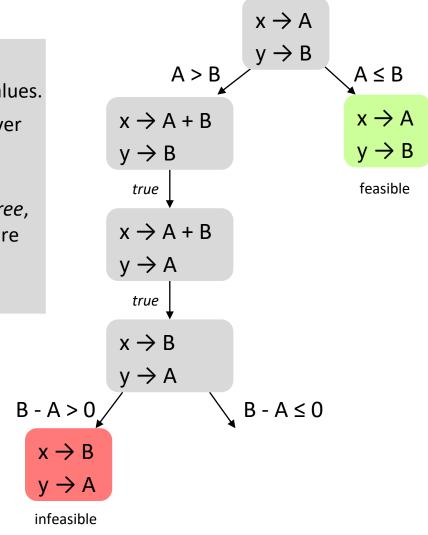


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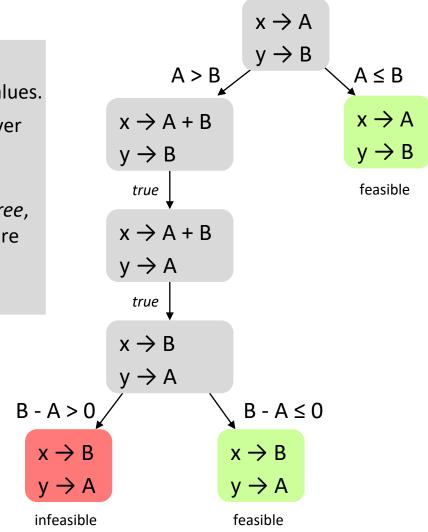


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Execute the program on symbolic values.

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```
x = int (input())
if x ≤ 10:
   if x < 100:
      print "Two!"
   else:
      print "Lots!"
else:
    print "One!"</pre>
```

#### State *a*

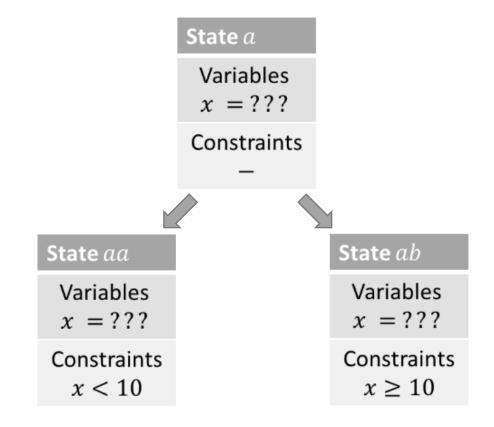
Variables

x = ???

Constraints

\_

```
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if x \le 10:
    if x < 100:
        print "Two!"
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else:
    print "One!"</pre>
```



```
x = int (input())
if x < 10:
    if x < 100:
        print "Two!"
    else:
        print "Lots!"
else:
    print "One!"</pre>
```

#### State aa

Variables

x = ???

Constraints

x < 10

#### State ab

Variables

x = ???

Constraints

 $x \ge 10$ 

```
x = int (input())
if x < 10:
    if x < 100:
        print "Two!"
    else:
        print "Lots!"
else:
    print "One!"</pre>
```

#### State aa

Variables

x = ???

Constraints x < 10

#### State ab

Variables

x = ???

Constraints

 $x \ge 10$ 

#### State aba

Variables

x = ???

Constraints

 $x \ge 10$ 

x < 100

#### State *abb*

Variables

x = ???

Constraints

 $x \ge 10$ 

 $x \ge 100$ 

```
x = int (input())
if x ≤ 10:
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#### State aba

Variables

x = ???

Constraints

 $x \ge 10$ 

x < 100

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x = int (input())
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#### State aba

Variables

x = ???

Constraints

 $x \ge 10$ 

x < 100



**Concretized** *aba* 

**Variables** 

$$x = 99$$

# Demo: crackme

 Available at <a href="https://github.com/bendenton/2018\_NCS">https://github.com/bendenton/2018\_NCS</a>

# Demo: crackme2

 Available at <a href="https://github.com/bendenton/2018\_NCS">https://github.com/bendenton/2018\_NCS</a>

# Demo: crackme3

 Available at <a href="https://github.com/bendenton/2018\_NCS">https://github.com/bendenton/2018\_NCS</a>



#### Questions?

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